Benchmarks

Fire Attack

Primary Search

Water Supply

Knockdown

Secondary Search

Fire Control

Ventilation

Salvage

Overhaul

Follow Up Report

360: Complete Not Completed due to \_\_\_\_\_\_\_\_\_

Basement: None Window Well Walk Out Storm Door

Changes to the IAP:

Accountability Location:

Unit:

Assignment:

Transfer CAN

Unit:

Current Assignment:

CAN:

TRANSFER:

IAP Changes:

Assignment: Increase Reduce Hold Current

Scene Size-Up Initial

Unit:

Size: Small Medium Large X-Large

Stories:

Problem: Nothing Showing Light Smoke Working Fire Defensive Conditions

Strategy: Offensive Defensive

Actions: Fire Attack Primary Search Yard Lay FSP

Needs:

Assignment: Increase Reduce Hold Current

Command Established:

Utilities Notified:

Unit:

Assignment:

Unit:

Assignment:

Unit:

Assignment:

Incident Needs

All Hazards Task Force:

Tankers

Wildland/UI Development

MAYDAY GO TO PAGE 3

Pop-Up’s

IC Driven Unit Driven

Status Change:

Priority Traffic:

CAN:

PAR:

Pop-Up’s

IC Driven Unit Driven

Status Change:

Priority Traffic:

CAN:

PAR:

Pop-Up’s

IC Driven Unit Driven

Status Change:

Priority Traffic:

CAN:

PAR:

Tear Down’s

Salvage:

Overhaul:

Red Cross Notification: 865-584-2999

Utilities Secured:

Structure Secured:

MAYDAY MAYDAY MAYDAY

MUTUAL AID:

NEAREST CITY AGENCY FOR RIT/FAST

NEAREST CITY CHIEF, EMA, FIRE ADMIN. FOR IMT

NEXT 2 CLOSEST AGENCIES NOT INVOLVED

LAW ENFORCEMENT AVAILABLE AT SCENE FOR ANY FURTHER NEEDS

EMS:

TWO ADDITIONAL AMBULANCES

AEROMEDICAL LAUNCHED TO NEAREST LZ

SECOND AEROMEDICAL ON STANDBY

EMS SUPERVISOR NOTIFIED/TO THE SCENE

MAYDAY START:

CONFIRM MAYDAY WITH FF

MOVE RADIO CHANNELS FOR THE INCIDENT

MAYDAY FF AND RIT/FAST REMAIN ON ORIGINAL CHANNEL

NOTIFY CENTRAL TO ACTIVATE MAYDAY PROTOCOL

R- Rescues to be made

1. Advanced Fire On Arrival
2. Defensive Operations
3. Unknown Location and Extent of Fire
4. Large Uncompartmented area
5. Tons of water needed
6. Standpipe Operations

E- Exposure Risks

C- Confinement

E- Extinguishment

O- Overhaul

V- Ventilate

S- Salvage